

Spoofing An attacker could try one credential after another and there's nothing to slow them down (online or offline)



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Spoofing

An attacker can anonymously connect, because we expect authentication to be done at a higher level





Spoofing

An attacker can spoof a server because identifiers aren't stored on the client and checked for consistency on re-connection (that is, there's no key persistence)



Spoofing

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An attacker could steal credentials stored on the server and reuse them (for example, a key is stored in a world readable file)











An attacker could go after the way credentials are updated or recovered (account recovery doesn't require disclosing the old password)





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Your system ships with a default admin password, and doesn't force a change



Tampering

Your code makes access control decisions all over the place, rather than with a security kernel



Tampering

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An attacker can take advantage of your custom key exchange or integrity control which you built instead of using standard crypto



Tampering

An attacker can replay data without detection because your code doesn't provide timestamps or sequence numbers



Tampering

An attacker can bypass permissions because you don't make names canonical before checking access permissions





Tampering

An attacker can alter information in a data store because it has weak ACLs or includes a group which is equivalent to everyone ("all Live ID holders")



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Tampering

An attacker can change parameters over a trust boundary and after validation (for example, important parameters in a hidden field in HTML, or passing a pointer to critical memory)



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Tampering

Tampering

An attacker can load code inside your process via an extension point





Repudiation

A low privilege attacker can read interesting security information in the logs



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Repudiation

An attacker can pass data through the log to attack a log reader, and there's no documentation of what sorts of validation are done





Repudiation

An attacker can alter digital signatures because the digital signature system you're implementing is weak, or uses MACs where it should use a signature





Repudiation

An attacker can alter log messages on a network because they lack strong integrity controls





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Repudiation

An attacker can create a log entry without a timestamp (or no log entry is timestamped)





Repudiation

An attacker can make a log lose or confuse security information





Repudiation

An attacker can use a shared key to authenticate as different principals, confusing the information in the logs





Repudiation

An attacker can edit logs and there's no way to tell (perhaps because there's no heartbeat option for the logging system) 10

Repudiation

An attacker can get arbitrary data into logs from unauthenticated (or weakly authenticated) outsiders without validation



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Repudiation

An attacker can say "I didn't do that," and you'd have no way to prove them wrong

I didn't do that.



Information Disclosure

An attacker can read content because messages (say, an email or HTTP cookie) aren't encrypted even if the channel is encrypted



Information Disclosure

An attacker can read data because it's hidden or occluded (for undo or change tracking) and the user might forget that it's there



Information Disclosure

An attacker may be able to read a document or data because it's encrypted with a non-standard algorithm



Information Disclosure

An attacker can act as a 'man in the middle' because you don't authenticate endpoints of a network connection



Information Information Disclosure Disclosure An attacker can read sensitive An attacker can access information in a file with information through a bad ACLs search indexer, logger, or other such mechanism Information Disclosure Information Disclosure An attacker can discover the An attacker can read information fixed key being used to encrypt in files with no ACLs Found it!

Information Disclosure

An attacker can read the entire channel because the channel (say, HTTP or SMTP) isn't encrypted

Don't tell anyone, but...

A

Information Disclosure

You've invented a new Information Disclosure attack



Information Disclosure

An attacker can read network information because there's no cryptography used





Denial of Service

An attacker can make your authentication system unusable or unavailable







Denial of Service

An attacker can make a client unavailable or unusable without ever authenticating and the problem persists after the attacker goes away





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Denial of Service

An attacker can make a server unavailable or unusable without ever authenticating and the problem persists after the attacker goes away





Κ

Denial of Service

An attacker can amplify a Denial of Service attack through this component with amplification on the order of 100:1



Q An

Denial of Service An attacker can ampl

An attacker can amplify a Denial of Service attack through this component with amplification on the order of 10:1





Denial of Service

You've invented a new Denial of Service attack





Elevation of Privilege

An attacker can provide a pointer across a trust boundary, rather than data which can be validated





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Elevation of Privilege

An attacker could take advantage of .NET permissions you ask for, but don't use



Elevation of Privilege

An attacker can enter data that is checked while still under their control and used later on the other side of a trust boundary





Elevation of Privilege

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There's no reasonable way for a caller to figure out what security assumptions you make



Elevation of Privilege

You include user-generated content within your page, possibly including the content of random URLs





Elevation of Privilege

You've invented a new Elevation of Privilege attack

